# Design a Typeface

**Your assignment** is to create a font that conveys an aspect of your personality or describes something you enjoy. Pay attention to <u>every</u> curve and how the different letters work together to create an overall style. **Consistency of style** is very important.

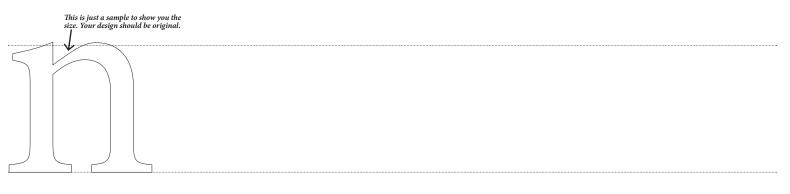
Goals: By the end of this assignment you should be able to:

**Elements of Art** Create a font that conveys an idea.

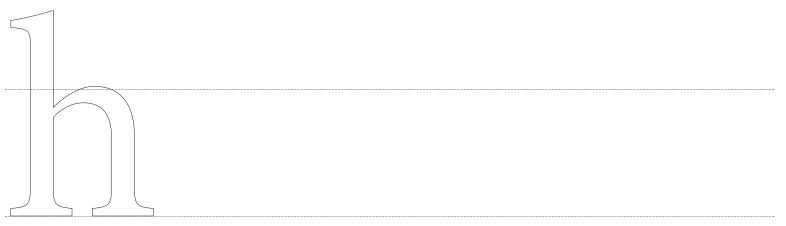
**Principles of Design:** 1.1.7 Demonstrate pattern (repeating shapes, colors, and/or lines)

First, design the letter **n**, because the shape and style of the letter **n** will determine the letters **m**, **u**, and **h**.

After practicing on another sheet of paper, create three tightly rendered sketches of the letter  $m{n}$  below

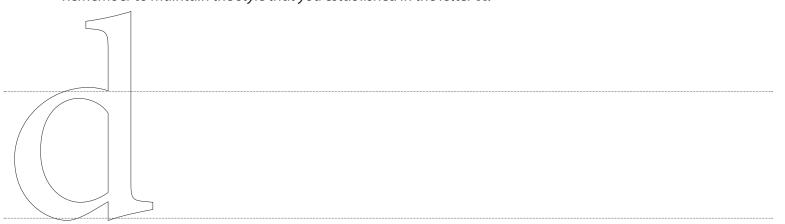


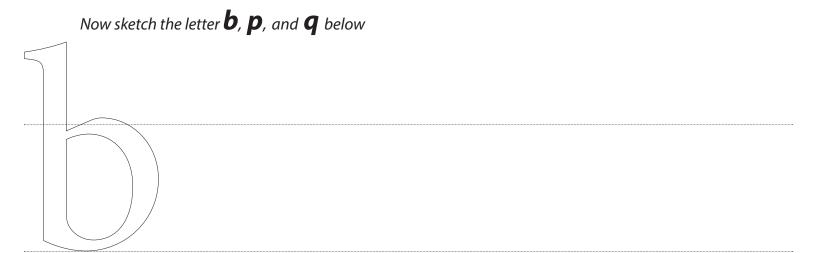
## Now sketch the letter $oldsymbol{m}$ , $oldsymbol{u}$ , and $oldsymbol{h}$ below



Next, design the letter **d**, because the shape and style of the letter **d** will determine the letters **b**, **p**, and **q**.

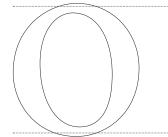
After practicing on another sheet of paper, create three tightly rendered sketches of the letter **d** below. Remember to maintain the style that you established in the letter **n**.



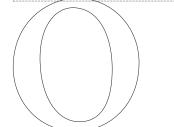


### Are you ready for the letter **O**? What letter shapes are determined by the letter **O**?

After practicing on another sheet of paper, create three tightly rendered sketches of the letter **O** below

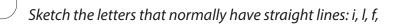


Sketch the letters whose shapes are associated with the letter  $\mathbf{O}$ : c, e, G, C



Sketch the letters that normally have diagonal lines: x, v, w, k, z





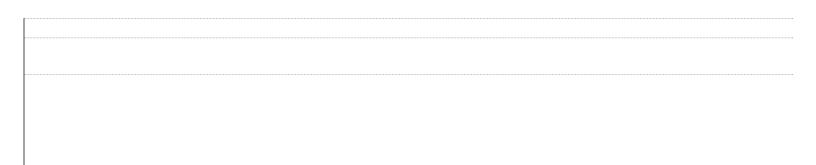
#### Finally, sketch the letters that don't fit any category: a,g,r, s



#### Sketch the following pangram using CAPITAL letters: FROWZY THINGS PLUMB VEX'D JACK Q

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